
Muck acceptance tests

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Contents

1 Introduction	2
2 A happy path scenario	2

1 Introduction

Muck is a persistent in-memory JSON store with an HTTP API and advanced access control using signed JWT access tokens. This document presents its automated acceptance tests, using a (for now hypothetical) language similar to the Gherkin language implemented by Cucumber.

2 A happy path scenario

This scenario does some basic resource management via the Muck API.

Start Muck. This also sets up access to it for the user by getting an access token, which will be used for all requests.

```
given a running Muck
```

Check server status.

```
given I am tomjon
when I make request GET /status
then status code is 200
and response body is {"resources":0}
```

Create a simple resource. Remember its id.

```
when I make request POST /res with body {"foo":"bar"}
then status code is 201
and response has header "Muck-Owner: tomjon"
and resource id is remembered as ID
and resource revision is remembered as REV1

when I make request GET /status
then status code is 200
```

and response body is {"resources":1}

Retrieve the resource.

when I make request *GET /res* with header “*Muck-Id: \${ID}*”
then status code is *200*
and response body is { "foo": "bar" }
and response has header “*Muck-Id: \${ID}*”
and response has header “*Muck-Revision: \${REV1}*”
and response has header “*Muck-Owner: tomjon*”

Make sure another user can't retrieve, update, or delete the resource.

given I am *verence*
when I make request *GET /res* with header “*Muck-Id: \${ID}*”
then status code is *404*

when I make request *PUT /res*
with header “*Muck-Id: \${ID}*” and
header “*Muck-Revision: \${REV1}*” and
body {"foo": "foobar"}
then status code is *404*

when I make request *DELETE /res* with header “*Muck-Id: \${ID}*”
then status code is *404*

Update the resource.

given I am *tomjon*
when I make request *PUT /res* with header “*Muck-Id: \${ID}*” and
header “*Muck-Revision: wrong*” and
body {"foo": "foobar"}
then status code is *400*

when I make request *PUT /res* with header “*Muck-Id: \${ID}*” and
header “*Muck-Revision: \${REV1}*” and
body {"foo": "foobar"}
then status code is *200*
and resource revision is remembered as *REV2*

Check the resource has been updated.

```
when I make request GET /res with header “Muck-Id: ${ID}”  
then status code is 200  
and response body is {"foo": "foobar"}  
and response has header “Muck-Id: ${ID}”  
and response has header “Muck-Revision: ${REV2}”  
and response has header “Muck-Owner: tomjon”
```

Restart Muck. The resource should still exist.

```
when Muck is restarted  
and I make request GET /res with header “Muck-Id: ${ID}”  
then status code is 200  
and response body is {"foo": "foobar"}  
and response has header “Muck-Id: ${ID}”  
and response has header “Muck-Revision: ${REV2}”  
and response has header “Muck-Owner: tomjon”
```

Search for the resource. First with a condition that is no longer true.

```
when I make request GET /search with body  
{"cond": [{"where": "data", "field": "foo", "pattern": "bar", "op": "=="}]}  
then status code is 200  
and response body is {"resources": []}
```

Now search for the correct value.

```
when user tomjon makes request GET /search with body  
{"cond": [{"where": "data", "field": "foo", "pattern": "foobar", "op": "=="}]}  
then status code is 200  
and response body is {"resources": ["${ID}"]}
```

Delete the resource.

```
when user tomjon makes request DELETE /res with header “Muck-Id: ${ID}”  
then status code is 200  
  
when user tomjon makes request GET /res with header “Muck-Id: ${ID}”  
then status code is 404
```

Restart Muck again. The resource should not exist.

Muck acceptance tests

when Muck is restarted
and user *tomjon* makes request *GET /res* with header “*Muck-Id: \${ID}*”
then status code is *404*

All done.